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## About This Game

# Winter's Empty Mask

### Story

The story is set in Momiji, a fictional city with a high crime rate. It is not uncommon there to hear of deaths and missing persons every morning in the news reports. But even among these issues there is a figure, an urban legend, that stands above all, an assassin known only by the nickname "RED". His murders are most brutal and inexplicable, with all of its victims being found with broken organs and bones, with their insides reduced to a bloody pulp.

The protagonist, Ichirou, is a young man who has recently moved back to Momiji and reunites with an old childhood friend, but also he meets a strange girl in school who has a clear crush on him. As the story progresses new feelings will be born and he will have to choose which girl he likes the most, which could lead to unexpected consequences.

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## Features

- + Over 100 000 words long story line.
- + Includes a battle mini-game to add more interaction to the game.
  - + 2 different game routes, one for each heroine.
- + 4 endings per route, for a grand total of 8 (counting bad endings).
  - + 25 full screen CG's illustrate key moments in the story.
  - + Mystery, Romance, Action, supernatural.

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Title: Winter's Empty Mask - Visual novel

Genre: Action, Casual, Indie

Developer:

Eternal Night Studios

Publisher:

Eternal Night Studios

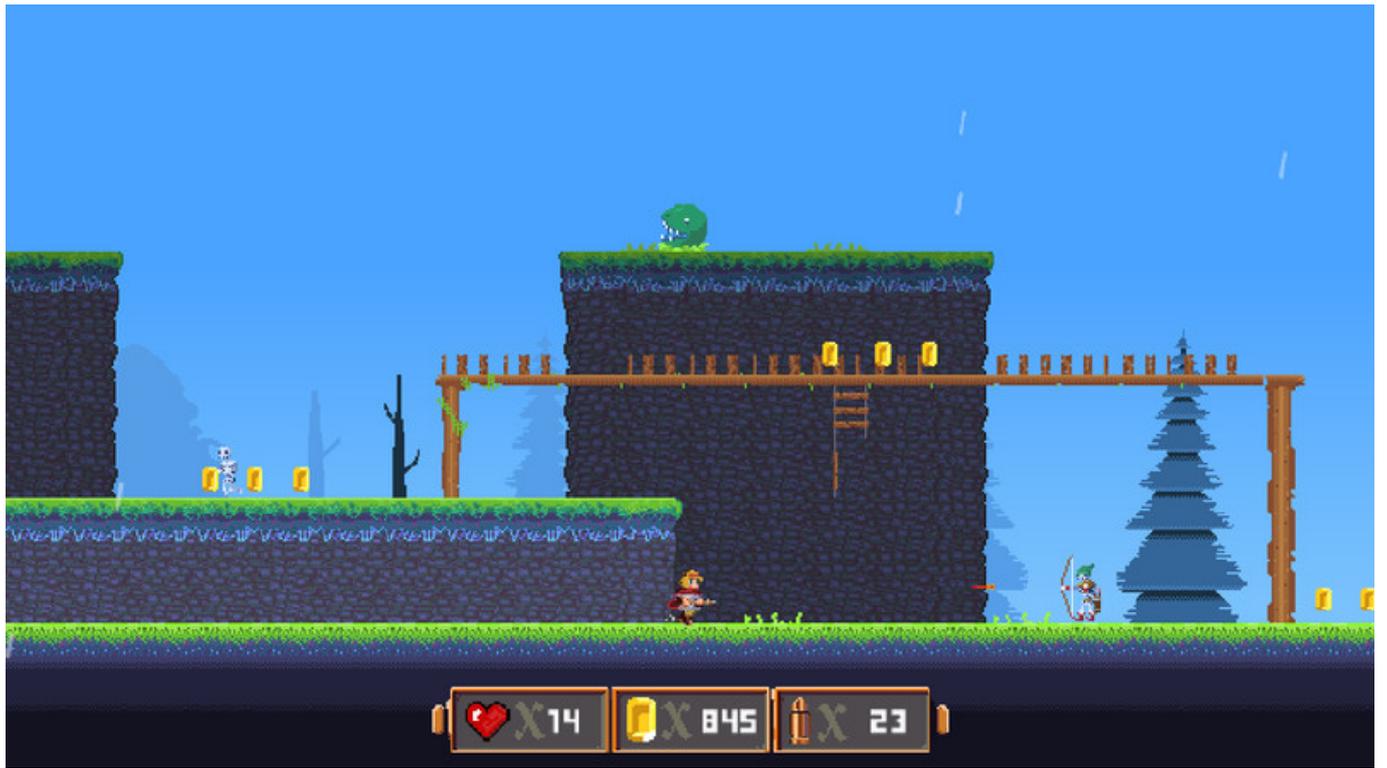
Release Date: 4 Mar, 2019

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English







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winter's empty mask - visual novel

Ok, I agree, the game is complicated. But for me this is not a problem, in fact I like it. I've never played a 4X game that was easy.

I would like, however, that the multiplayer was improved, it is a bit cumbersome ;). Pretty fun for a turn-based game.. By far the best sim out there IMO (until more mods come out for rfactor2). I have only clocked 25 hours on this game as of today and I am sure I will clock over 1000 due to the many season/custom career mode possibilities. Buy this game if you are looking for a new game to main.. This game idea is very good, but it have TERRIBLE execution.

In less than two hours, i've found out that this game is more about fixing ♥♥♥♥ing fences than actually farming, every ♥♥♥♥ing 30 seconds or less, it will complain to you that you ♥♥♥♥ing need to fix the ♥♥♥♥ing fences. (Of course, that's because I had 10 pens)

It also becomes pure micromanagement, the game was also easily broken by buying cows and selling milk/meat.

There is no reason to ever plant any tree.. Wanted to like this one as keen to support vr educational experiences but you can't move around, you just point at installations and sometimes it starts telling you a mythological story but sometimes it just links up the stars with an overlaying picture and the constellation name. And it doesn't have any feeling of being "there" which I've had with other space educational vr experiences. If it was in a planetarium i'd stop for a couple of mins and move on. More like a pseudo interactive 3D educational video, Going to keep it out of support to the idea but planetary socks need pulling up if this is going to be any good in the longer term.. After doing 4 playthroughs i can say that this is the best Choice of game so far that ive played.

Lots of variety between each playthrough ive done and i dont think ive done even half of the possible ways.

This should be the standard for future Choice of games.

Only problem i have as always with these games is that i wish they were longer, but for the price its good value.

9.5/10. did play it with few friends .. i personally like it .. fun with friends. Quite a good game! I really enjoyed the concept of this puzzle game. I did have a couple issues however.

1. No quite button that I could find.
2. Sometimes levels would not show which number I was on.
3. Level 66 didn't end after the puzzle was solved.

Aside from that. Great game if you love puzzles!

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I don't know how this game ended up in my steam library but it looks lit. Pretty sure this gave me cancer . All in all the game is great, continuing HerInteractive's high standards but there's a problem with one part that made it impossible for me to continue. For a part in the game, I required the lock picking kit but it had completely disappeared. I think that the Steam admin or whoever needs to go through the game and find out what's wrong or maybe contact HerInteractive.. Crazy Machines celebrates it's 10th anniversary with another small stuff DLC for Crazy Machines 2. It's quite interesting how developers kept on making stuff DLC for CM2, maybe it's more popular than I think, or maybe Crazy Machines Elements never got enough recognition, which would be shame.

But yes, it's another DLC aimed for sandbox players, who would find some good use for new elements. And many ones and zeroes.

As for puzzle players, there are 12 new puzzles, which is the most compared to other small DLCs that this game has. They aren't too hard, but at least they are up the standard, all working and having bonus objectives (of always wanting to have more "party"), with finely written info text. It's nice.. Naotora is my favourite character from samurai warriors series she create some funny moments with her awkwardness,she is clumsy and got a apologetic personality im glad that she kept that personality in DoA too and it sounds so much better with the english voice over which she lacked in SW she is very fast and have nice move sets , i find her a bit OP on the offensive but if you are not careful with her you leave yourself open to more attacks compared to some of the other characters. But atleast her combos are not as complex as ayane or phase 4 or etc...

She also appears to be a bit weak on the defensive , i feel like she doesnt punish the opponent enough with her counterattacks , which is probly just me not trained enough with her.overall an easy character to learn and land different awesome combos

Price tag is great too , one of the few DLCs on PC that i find actualy worth paying,its not just costumes its something to learn and play.

You get bunch of free costumes from SW series with the character which is also great (unexpected from koei) she kept some of her signature moves too and...she is hot... so ... lets not forget the rubber duck... <.<. this is the third '7 wonders' game i have played and it's the best of them so far. certainly one of the best casual games or even \_the\_ best i have ever played. it's way more polished than the good but dated '7 wonders II' and way better and more entertaining than the horribly boring and tedious '7 wonders - the treasures of 7'.

the graphics are very neat indeed and the gameplay is very relaxing. just like a casual game should be. while the village building is more of a side note and the minigames aren't that hard they offer a nice and very welcome change to the usual block pushing of the main game. you can play the game at your own pace. anything from no time limit at all up to a really tough limit can be selected for each chapter.

it took me 10 hours to complete the game and to get all the achievements. if you don't care about achievements and getting the highest rating per level you can do it in 5 to 6 hours if you are quick pusher. but there is really no need to rush through such a cute game.

very enjoyable and highly recommended!. GNOG is a short fun puzzle game that can be enjoyed by both adults and kids. There are 9 puzzles to play and they do get slightly more difficult as you go. There is a type of zen like quality when playing and is very good if you want don't want something overly complex. The visuals and music are a bit minimalistic but this gives it a lot of charm. The puzzles are very straight forward and for the most part not too difficult. There are a couple of places where you may get stuck and not know what to do but everything you need is provided to you via visual clues. The controls are easy to use. You can only use your mouse to click on various objects and to interact with the environment. The only major downsides are that it is incredibly short and the puzzles aren't hard. The game itself can be finished within an hour. It's a fun concept and I thoroughly enjoyed each level but I can't help but feel there could have been more here.

I would likely recommend this game to younger players and anybody who is looking for a simple and calm experience. However, if you are looking for a challenge, this game may not be for you.. A captivating story about Romanian hackers. There is a strange contrast between post-apocalyptic and post-communistic backdrop of Romania and how these few guys managed are so advanced and so good at hacking.

Excellent photography, good camera work.

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You really don't get any conclusion out of this story, it does not end anywhere, but you do get a personal and close look into lives of these hackers originating from most improbable place.. Hey Guys,

So this is my first review and i will try my best to explain this game briefly. In this game, you start out with little money, small office space and rest is up to you to shape. This is where the tutorial comes in. To understand the game mechanics throughly, you should play not only the tutorial but all of the scenarios. If you are casual like me, you are probably going to fail the tutorial a few times but don't worry once you get the hang of it, it feels hard to go back to other games. At least that's how it felt for me.

So i saw most of the reviews doing pros - cons list so here it goes:

Pros:

- +It looks like developer worked for this game really hard and still updates and promises new stuff. (Console creation and such, check the news to see more)
- +It has this different vibe and its complexity, if grasped, can give you a huge freedom. More responsibility more power thing. (Uncle Ben?)
- +The game visuals are simple yet good looking.

Cons:

- It is hard to learn it but it has tutorials. Those scenarios don't hold your hand but if you read carefully it explains crucial game mechanics that you will need in game designing, competing with other game companies and enlarging your business
- Building mod: Kind of weird at first but you get used to it.

The Final Review: The game is still getting content, it has occasional bugs and very rare crashes but if you want a game dev sim with depth, get this game.

Note for the Developer: Wonderful game, i hope that you will bring more stuff and updates but even in its current version, this game delivers more than what i paid for so thank you and people who helped you for creating a this beautiful game.

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